

Version Control with Svn, Git and git-svn

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Version Control Software

- **System for managing source files**
 - **For groups of people working on the same code**
 - **When you need to get back last week's version**
- **In the past, I have used RCS, CVS, and SVN, each better than the last**
- **Git is the newest widely used open source version control system**

Getting Started With SVN

- **Tell it where the archive is with a URL:**

`file:///local/path`
or
`http://host/path`

- **For a new archive:**

```
% svnadmin create /local/path
```

- **From an existing archive:**

```
% svn checkout URL
```

Local Files

- **After a checkout, svn will keep a private copy of each file under the .svn directory**
- **You will also have the “sandbox” files, for you to use and edit**
- **“svn diff” will show differences between them**
- **Can only point to one repository**

Main svn commands

- **import** - bring sources into a repository
- **checkout** - get sources out of the repository
- **commit** - check in changes
- **update** - get changes from repository
- **status** - find out which files would change on commit
- **diff** - find out what you changed
- **help**

Read-only svn Commands

- **Checkout** – get sources out of the repository
- **update** – get changes from repository
- **status** – find out which files you have changed
- **diff** – find out what you changed
- **info** – find URL of the repository
- **log** – see the history
- **help**

Revision Numbers

- **Svn uses a database to store the files on the server**
- **The whole project has one revision number to describe that snapshot**
- **Can see the numbers with “svn log”**
- **Every commit creates a new revision number**

Updates

- **An update when two people have changed things can involve:**
 - No conflict because changes are in different places
 - Conflict because two different changes to the same region in the code
- **If there is a conflict this must be resolved by human intervention**
- **One option is to revert (undo)**

Conflicts

- **If there is a conflict, svn will provide you with four files:**
 - The original file (filename.mine)
 - The older file from the trunk (filename.r41)
 - The newer file from the trunk (filename.r45)
 - A merge attempt (filename)
- **The merge failures will look something like:**



Clean code before

```
<<<<<<< .mine
```

My code

```
=====
```

New code

```
>>>>>>> .r45
```

Clean code after

- **Once you've cleaned up the mess, tell svn you're ready:**

```
svn resolved filename
```

- **This will cause svn to delete the extra files and allow a commit to take place**
- **You can instead toss your changes with:**

```
svn revert filename
```

Learn more

- **Version Control with Subversion, by Collins-Sussman et al., 2004, O' Reilly**
- **Online at <http://svnbook.red-bean.com/>**
- **svn help**

Onward to Git

- **Git was designed by Linus Torvalds for managing the Linux kernel and therefore has these goals:**
 - Fast
 - Support many users
 - Distributed



Distributed?

- **Every checkout gives you a copy of the whole repository**
- **Can compare branches, history while offline**
- **Can check in your changes to your local repository**
- **Sharing updates with others is optional**

Why change from svn?

- **For our needs as ROMS users and developers, git solves some problems:**
 - Save our own changes
 - Apply patches from the repo one at a time – especially for those waiting months between updates
 - “git format-patch” and “git am” smoother than “diff” and “patch” in the face of conflicts

Getting Started With Git

- **Set up who you are:**

```
% git config --global user.name "you"
```

```
% git config --global user.email \
"you@home"
```

- **Get colorful (if you want):**

```
% git config --global color.ui "auto"
```

- **Without "--global" applies to current directory only**

Start a New Repository

- **In the directory with your code:**
 - git init
 - git add .
 - git commit -m “initial message”
- **You now have a .git directory with a database of your files**
- **Revision numbers are SHA1 numbers, same for the same content**

From a Repository

- **From a git url:**
 - git clone <url>
- **Could be another local directory:**
 - git clone dir1 dir2
- **From an svn url:**
 - git svn clone <url>
- **Default is to suck down the entire history into the database**

Main git commands

- **add** – add sources to next commit
- **commit** – check in changes locally
- **checkout** – change branches
- **push** – send your changes to a remote site
- **pull/fetch** – get changes from remote site
- **status** – find out which files would change on commit
- **diff** – find out what's different between index and current sandbox
- **help**

Example

- **Change/add some local files**
 - git add newfile
 - git commit
- **“git add” adds files to the commit list for the next commit**
- **Can selectively add only some of your changes to make logical commits**
 - git commit -a #commits all changes

Git example

```
% ls /my/src/cpp
cpp.h  cpp.c  Makefile  ...
% cd /my/src/cpp
% git init
# Tell git which files to track
% git add .
% git commit
[make some changes]
% git commit -a
```

Comments on Previous

- **Svn requires you to set up branches, tags, trunk – no more**
- **Svn requires you to delete the starting directory and checkout fresh – no more**
- **Tracked files have to be explicitly added**

What about Branches?

- **See the branches:**
 - git branch
- **Make a new branch:**
 - git branch <new> # copy of current
- **Switch to that new branch:**
 - git checkout <new>
- **Both in one:**
 - git branch -b <new>

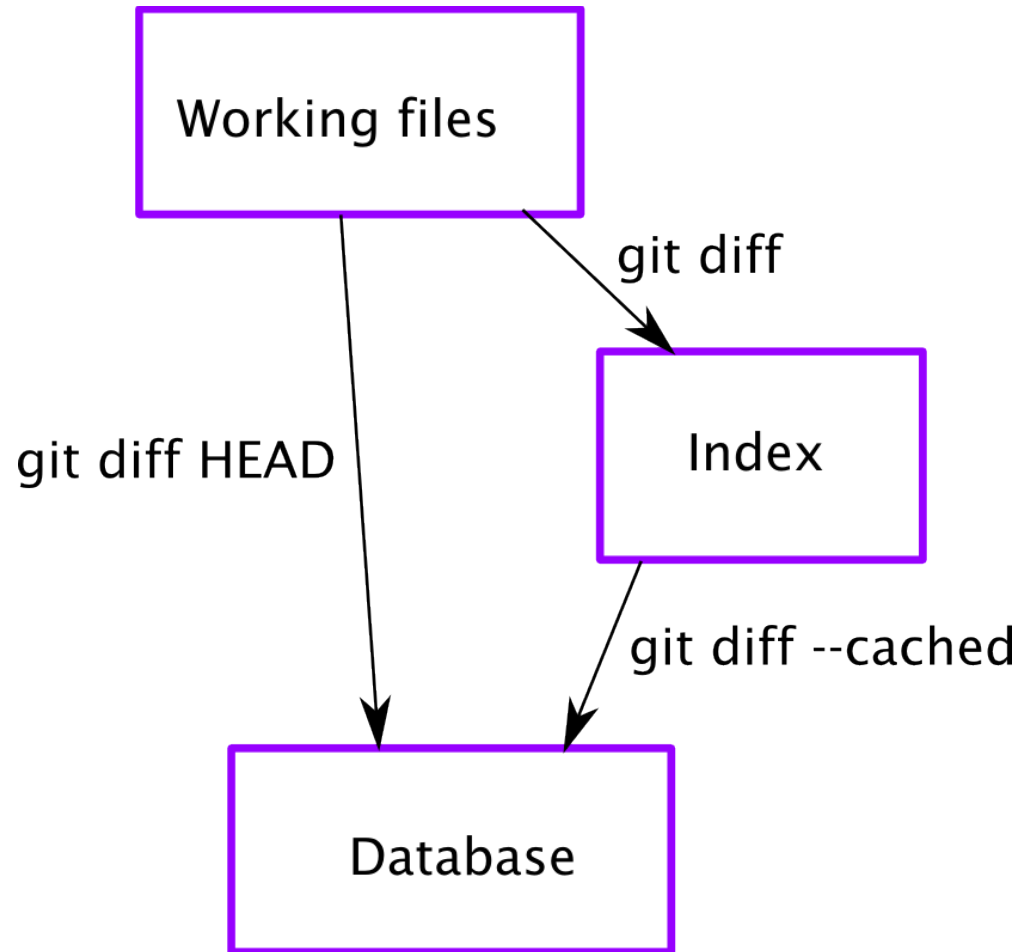
Seeing History

- **git log**
- **gitk (gui)**
- **git diff HEAD^**
- **git log HEAD^^^ or HEAD~3**
- **git diff b324a87 (SHA1)**
- **git diff --cached (between index and HEAD)**

Index?

- **The index is a store of what would be checked in on “commit”**
- **Contains files that merged cleanly**
- **“git diff” shows difference between index and current sandbox**
- **“git diff HEAD” shows difference between last checked in and sandbox**

Index as Staging Area



Coordination

```
# on midnight
% git clone <URL> roms
% cd roms
[make some changes]
% git commit -a
% git push origin master

# on cygnus
% git clone ...
% cd roms
% git pull
% make
```

- **Coordinate code on multiple systems**
- **Coordinate between multiple programmers**
- **Can be single version or multiple branches**

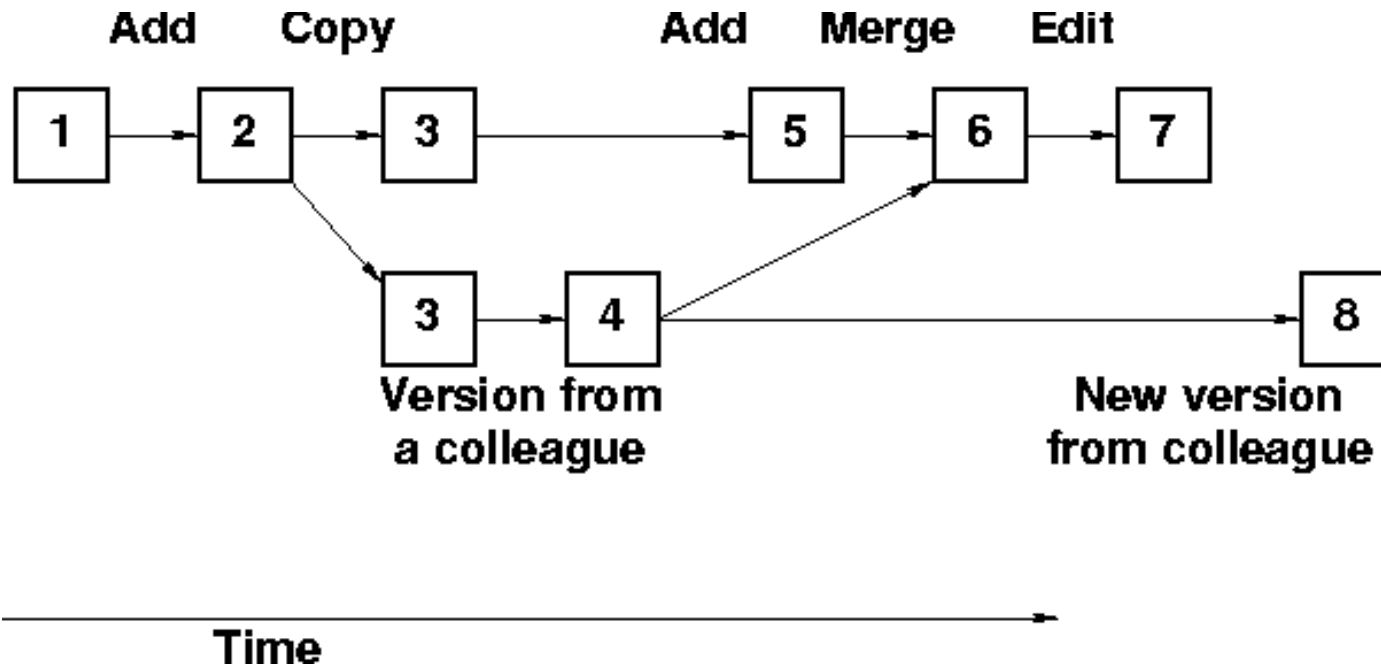
Other git commands

- **delete** – no longer need a file
- **move** – rename a file or move to new location
- **merge** – merge changes from another branch
- **cherry-pick** – pick one update from some other branch
- **remote** – register a remote repo
- **rebase** – reorder the history in your local repo (scary stuff!)
- **Tag** – nicer name for a specific SHA1

Revision Numbers

- **git uses a database to store the files locally**
- **The branch has one revision number to describe that snapshot – it's a SHA1 with 40 characters**
- **Can see the numbers with “git log”**
- **Every file and every tree of files has a unique SHA1 number**

Branches



- **Branch can differ by a few files or every ROMS file**
- **Branch creation is lightweight**
- **Rebase can be used to put change 5 after 6**

Updates

- **An update when two people have changed things can involve:**
 - No conflict because changes are in different places
 - Conflict because two different changes to the same region in the code
- **If there is a conflict this must be resolved by human intervention**
- **One option is to reset (undo)**

Conflicts

- **If there is a conflict, git will let you know**
- **The merge failures will look something like:**

```
Clean code before
```

```
<<<<<<< HEAD:<file>
```

```
My code
```

```
=====
```

```
New code
```

```
>>>>>>> branch:<file>
```

```
Clean code after
```

More Conflicts

- **Once you've cleaned up the mess, tell git you're ready:**

```
git add filename
```

- **This will cause git to place the new version into the index**

- **You can instead toss your changes with:**

```
git checkout HEAD filename
```

- **Once all the files are clear (check with “git status”) commit the index to the repo:**

```
git commit
```


Git Svn Handshaking

- **Not quite as robust as git alone**
- **Based on Perl scripts in svn distribution (not always installed)**

```
git svn clone <url>
```

```
git svn clone -s -r 1043 <url>
```

```
git svn rebase      # fetch from upstream
```

```
git svn dcommit    # commit to upstream
```

```
git svn log
```

Git Drawbacks?

- **Best with one project per repository (roms, plotting, matlab tools all separate entities)**
- **Yet another tool to learn**
- **Git-svn doesn't handle svn Externals**
- **ROMS expects valid svn entries in \$Id\$ tags**
- **More rope to hang yourself...**

My Insane Repo Collection

- **Bare repository on cygnus (Linux workstation)**
- **Cloned to each supercomputer via ssh**
- **Cloned to Enrique's system via ssh**
- **git-svn only working on Mac laptop**
- **Mac has my git-svn directory, plus clone of cygnus repo, also NCAR CCSM-ROMS and Hernan's trunk, both via git-svn**

My Branches

- **Copy of the svn code**
- **Copy of the same code in the bare cygnus repo**
- **Copy of the fish branch**
- **Any other thing I'm working on temporarily, like CICE coupling**

Learn more

- **Version Control with Git, by Jon Loeliger, 2009, O' Reilly**
- **Online at**
<http://git-scm.com/documentation> -
there are even videos
- **git help**
- **If you like these ideas, but prefer a Python tool, check out Mercurial at:**
<http://mercurial.selenic.com/>